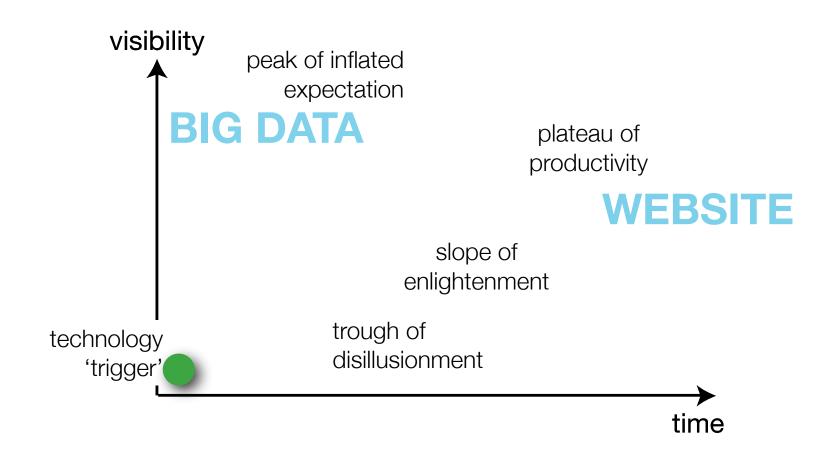
#### **Emerging Trends in Data Dissemination**

Alan Smith OBE
Data Visualisation Centre, UK Office for National Statistics

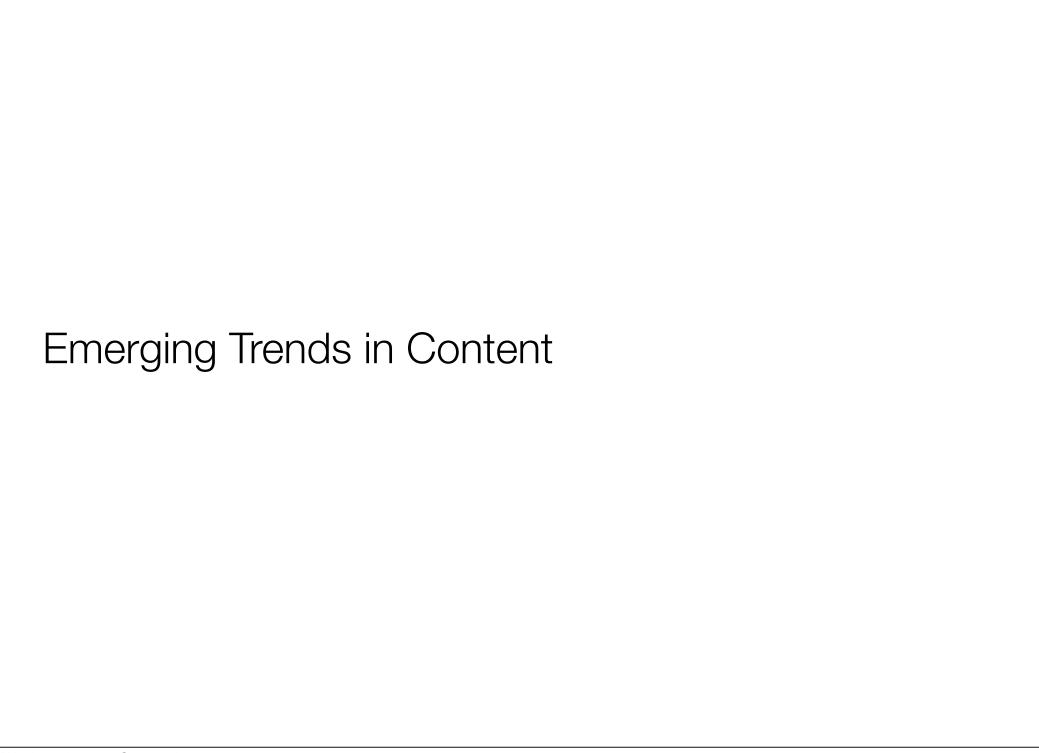
**@theboysmithy** 

United Nations Regional Workshop Amman, Jordan September 2013

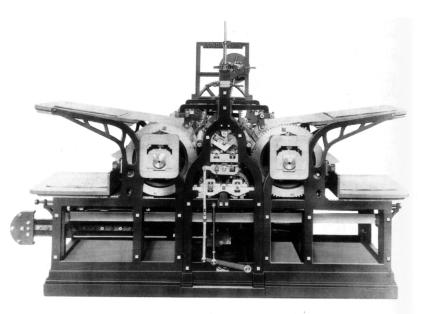
#### Emerging Trends and the Gartner 'Hype Cycle'



meet and anticipate user needs (or else...)



#### From Print to Web



Koenig's steam press, 1814





# Content: Visual, Personal and Social

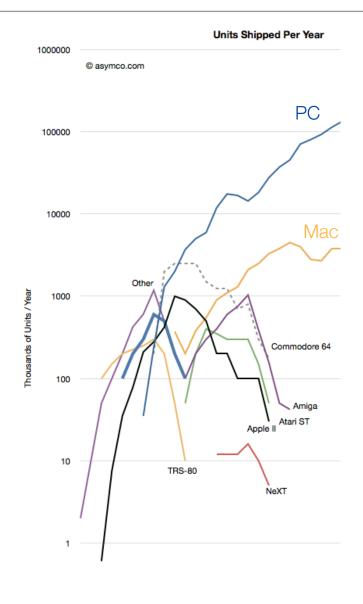


#### Towards mobile content

Apple has sold over 500 million iOS devices (2013)

71% of 16-24 year olds online via mobile devices (UK, 2011)

45% of all UK internet users went online via mobile devices (2011)



1975 1977 1979 1981 1983 1985 1987 1989 1991 1993 1995 1997 199

#### Thoughts on Flash

Apple has a long relationship with Adobe. In fact, we met Adobe's founders when they were in their proverbial garage. Apple was their first big customer, adopting their Postscript

language

of the con desktop p

have grow the corpor "HTML5"

the corpor two companies together to serve their joint creative customers – Mac users buy around he Creative Suite products – but beyond that there are few joint interests.

dobe and owned around 20%

osely together to pioneer

nat golden era, the

nce, and Adobe,

I wanted to jot down some of our thoughts on Adobe's Flash products so and critics may better understand why we do not allow Flash on iPhones Adobe has characterized our decision as being primarily business drives to protect our App Store – but in reality it is based on technology issulves are a closed system, and that Flash is open, but in fact the opposit explain.

First, there's "Open".

Adobe's Flash products are 100% proprietary. They are only available from Adobe has sole authority as to their future enhancement, pricing, etc. While products are widely available, this does not mean they are open, since they entirely by Adobe and available only from Adobe. By almost any definition, Flasystem.

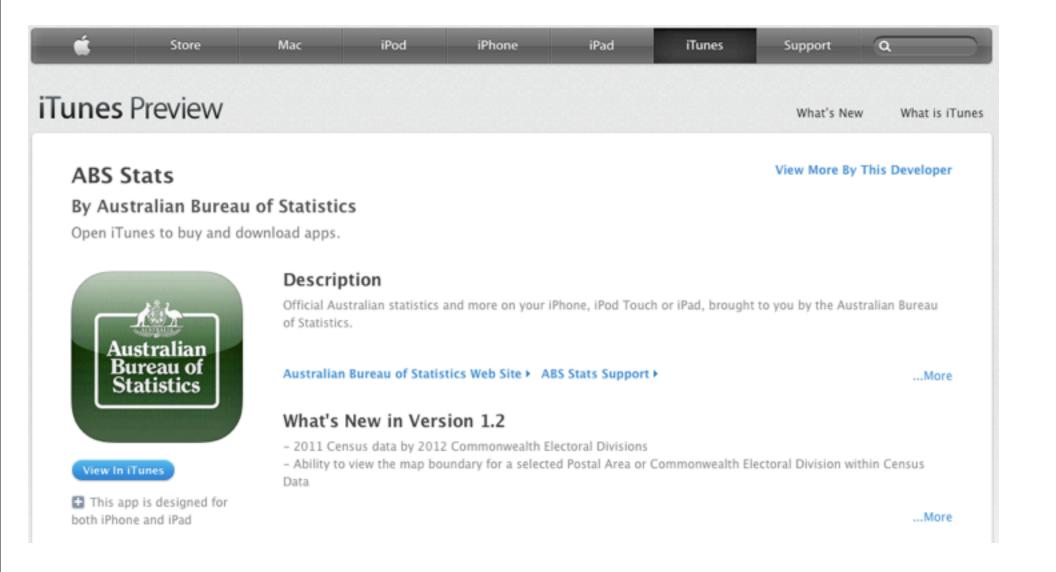
Apple has many proprietary products too. Though the operating system for the and iPad is proprietary, we strongly believe that all standards pertaining to be open. Rather than use Flash, Apple has adopted HTML5, CSS and last standards. Apple's mobile devices all ship with high performance, implementations of these open standards. HTML5, the new work adopted by Apple, Google and many others, lets web developed typography, animations and transitions without relying Flash). HTML5 is completely open and controlled by is a member.

Apple even creates open standards for the we open source project and created WebKit, a country is the heart of the Safari web browser.

# 300

traffic to media websites from tablet/mobile device

# Proprietary Apps (iOS and Android)



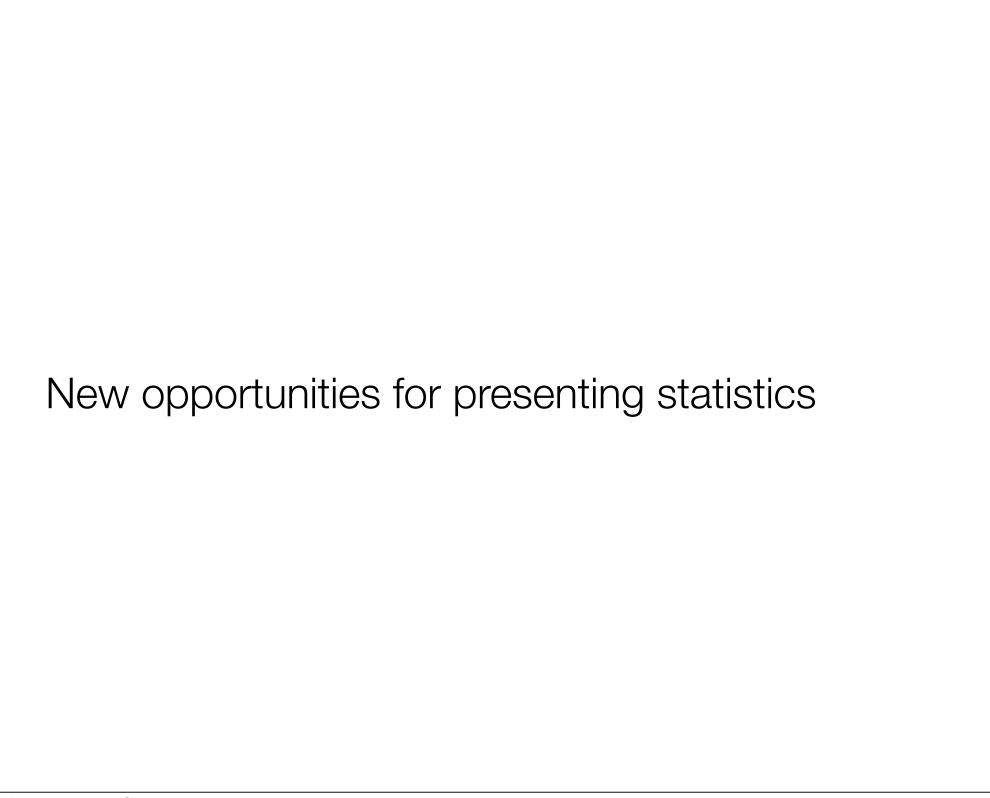
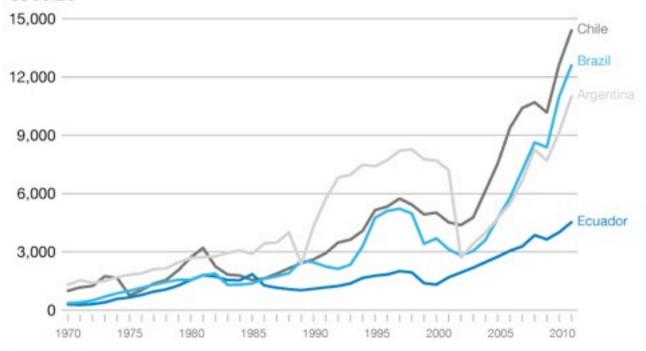


Figure 1

#### GDP per capita1

Argentina, Brazil, Ecuador and Chile 1970-2011

US Dollars



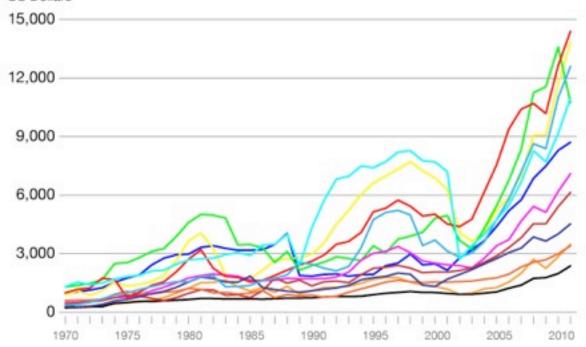
1 at current prices source: United Nations Statistics Division

Figure 1

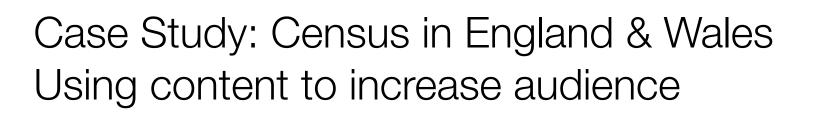
#### GDP per capita1

South America 1970-2011

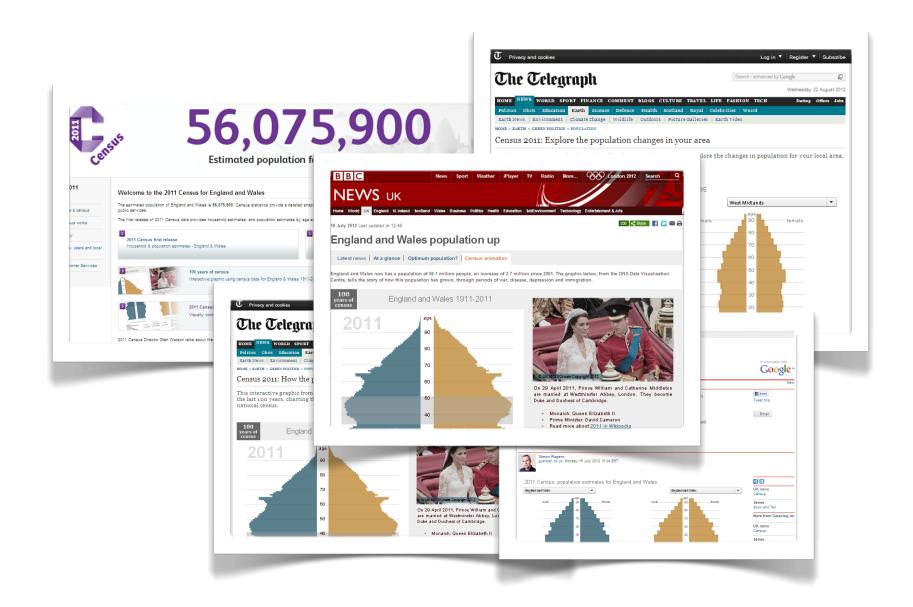
US Dollars



1 at current prices source: United Nations Statistics Division



# Content syndication - UK Census example



# +1,00%

increase in page views compared to traffic via statistics.gov.uk

# "Visual, personal, social..."



# Thank you شكرا

Alan Smith OBE
Data Visualisation Centre, UK Office for National Statistics

**@theboysmithy** 

United Nations Regional Workshop Amman, Jordan September 2013

